

# HANIF CARROLL

Buenos Aires, AR | [HanifCarroll@gmail.com](mailto:HanifCarroll@gmail.com) | [linkedin.com/in/hanifcarroll](https://linkedin.com/in/hanifcarroll) | [github.com/hanifcarroll](https://github.com/hanifcarroll) | [hanifcarroll.com](https://hanifcarroll.com)

## Skills

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- Design: Figma | UI/UX Design | Wireframing | Prototyping | Responsive Design
- Frontend: React | TypeScript | JavaScript | HTML | CSS | API Integration | Styled-Components | Webflow
- Backend & Tools: Node.js | API Creation | Docker | Git | Automated Tests | Agile

## Work Experience

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<b>Web Designer &amp; Developer</b>	<b>Freelance</b>	<b>Sep 2024 – Current</b>
<ul style="list-style-type: none"><li>• Delivered an imaginative and responsive portfolio website for a comic book artist, highlighting recent works through a custom-designed interface.</li><li>• Designed and developed a responsive online catalogue for an auto salvage yard using Webflow, allowing customers to easily browse and search available salvaged vehicle inventory.</li><li>• Developed targeted landing pages for Light Bearers' ministry events &amp; promotions.</li><li>• Delivered actionable insights and recommendations via Google Analytics &amp; Hotjar reports to guide stakeholder decisions.</li></ul>		
<b>Senior Front End Engineer</b>	<b>Nearsure</b>	<b>Feb 2023 – Feb 2024</b>
<ul style="list-style-type: none"><li>• Improved efficiency and user satisfaction for 3,000+ sports organizers by engineering an interactive, user-friendly scheduling tool.</li><li>• Enabled rapid mobile event editing via a newly engineered optimized list view.</li></ul>		
<b>Front End Engineer</b>	<b>LeagueApps</b>	<b>Nov 2021 – Feb 2023</b>
<ul style="list-style-type: none"><li>• Reduced scheduling time by 45% and enhanced UX by implementing an intuitive drag-and-drop scheduling grid.</li><li>• Enabled optimized event planning and fairness analysis via comprehensive AG Grid reporting modules.</li><li>• Eliminated team double-booking issues by engineering an automated scheduling conflict detection system.</li><li>• Established a standardized front-end component library using Styled Components and Storybook, improving UI consistency and development velocity.</li></ul>		
<b>Software Developer</b>	<b>Capgemini</b>	<b>Jan 2019 – Oct 2021</b>
<ul style="list-style-type: none"><li>• Developed a comprehensive application that covered all aspects of managing a cruise ship and its crew, including berthing, reporting, and scheduling.</li><li>• Led agile development of a schedule reporting module, collaborating closely with UI/UX designers and BAs.</li><li>• Boosted development productivity by reducing test suite execution time by 60% (~20 min/cycle).</li><li>• Enabled data-driven leadership decisions by designing and implementing executive KPI dashboards.</li></ul>		

## Projects

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- **Video Chat** - Simple and sleek video chat app made with NextJS that allows users to join a room and share the link to others to have 1 on 1 conversations. ([View](#)) ([Source](#))
- **Gym Management System** - Full-stack web application for efficient gym operations, built with React, Next.js, and Nest.js. Features member and plan management, payments, and check-ins. ([Source](#))

## Education

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- **B.S. in Health Sciences**, University of South Florida **August 2013**